

SIMONE PAGANO

DIGITAL ARTS | CREATIVE RETOUCHING

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ABOUT ME

Hello, I am Simone, a digital artist and creative retoucher from Milan, Italy. I am an enthusiastic hard worker who always strives to achieve the best results. I am motivated, with an excellent attention for details. I love to work as a part of team.

I have a huge passion for travel, both for pleasure and for work. This is why I traveled to London in 2015 to work as a Creative Designer. It was an amazing experience that allowed me to grow both personally and professionally. I am therefore willing to relocate for the right opportunity.

SKILLS

PHOTOSHOP



ILLUSTRATOR



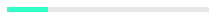
ZBRUSH



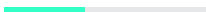
CINEMA4D



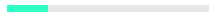
MAYA



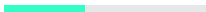
SUBSTANCE



HOUDINI



PREMIERE/AE



LANGUAGES

ITALIAN



ENGLISH



WHAT I'M LOOKING FOR

From a young age, I always loved images and pictures and I would like to combine my work with my passion. I love the challenge of having to design and envision something totally creative and turn it into a realistic visualization, starting with photography then putting together the right shoots to create an original idea that represents the brief or concept. I always work hard with the aim to provide the best work and I really enjoy seeing a client's reaction to a job well done.

WORK EXPERIENCES

CIRASA STUDIO

CREATIVE RETOUCHER | MILAN | SEPTEMBER 2017 - PRESENT

Cirasa Studio is an up-and-coming CGI studio based in Milan. We work on different kind of projects, moving from the music industry to the advertising world. Often I also have the chance to help during the shooting sessions, following the design of the artwork from the concept to the delivery. Here I'm also dealing with different 3D software like ZBrush, C4D, Substance and Maya.

B612 STUDIO

CREATIVE RETOUCHER | MILAN | MARCH 2016 - APRIL 2017

B612 Studio is a brand new CGI studio based in Milan, founded in January 2016. I have been working with the team to design creative solutions for advertising campaigns, as well as retouching artworks and images to a high standard.

Working under the guidance of a Senior Post Producer. I have learned how to manage a range of projects from start to final post-production. I have also worked as an assistant to the Photographer during numerous shooting sessions.

CONSTANT COMMERCE

CREATIVE DESIGNER | LONDON | AUGUST 2015 - FEBRUARY 2016

Constant Commerce is a London based technology startup. The company works with some of the largest retailers and brands in the world. Their unique technology turns lifestyle content and digital advertising into seamless, intuitive shopper experiences. Working as part of the design team, I worked on a variety of projects including visual concepts, digital mock-ups, video editing and external marketing materials including product sheets and PowerPoint presentations.

PERSONAL EDUCATION

BIGROCK

CONCEPT ART MASTERS COURSE | TREVISO | MAY 2017 - AUGUST 2017

I recently completed a four months master course at BigRock, a CGI school in Roncade, Treviso Italy.

During all these four months I studied everything I should know about concept art and I learned and improved all the digital art techniques, using new types of workflows, 2D and 3D, and working day by day with a CINTIQ 27QHD creative pen&touch display.

DRAWING COURSES

MILAN | OCTOBER 2016 - MARCH 2017

I took two different drawing courses in Milan, one focused on life drawing and the other on essential sketching.

POLYTECHNIC UNIVERSITY OF MILAN

BSC COMMUNICATION DESIGN | OCTOBER 2011 - JULY 2014

Main courses: visual design, drawing, design theories and practices, history of arts, computer, graphics lab, typographic design, advanced graphic design, corporate Identity and UI/UX. Score: 104/110 (2:1)

PHOTOGRAPHY COURSE

MILAN | MARCH 2013

I took a photography course in a small studio close to Milan. Fifteen lessons about the basic principles of digital photography.